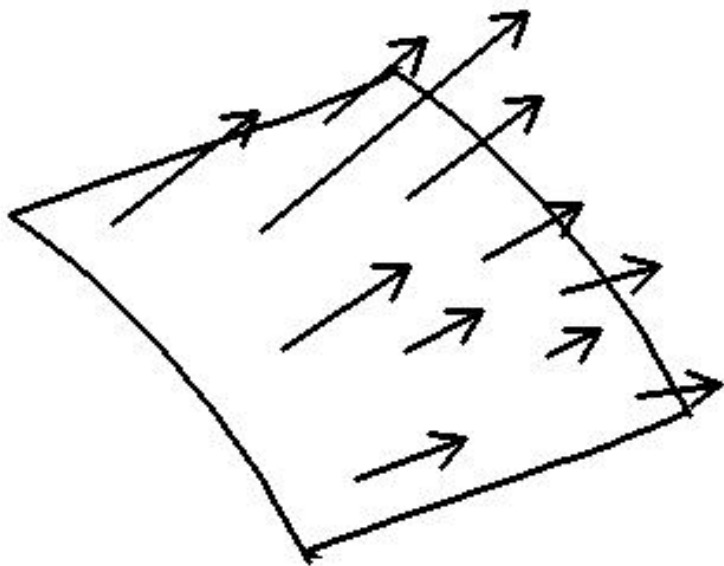
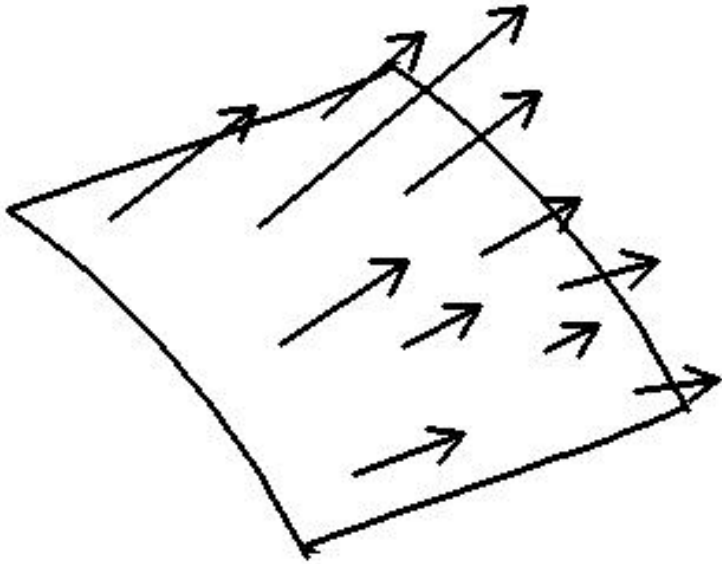


Surface Integrals

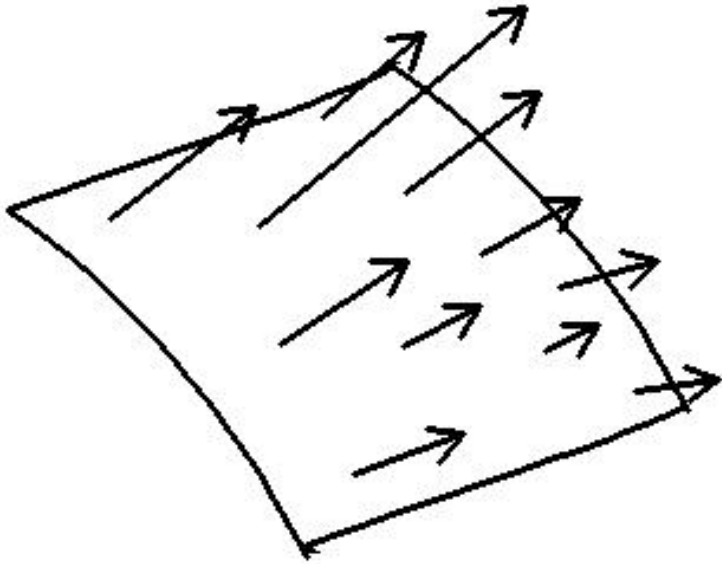
$$\iint_S \vec{\mathbf{F}} \bullet \vec{\mathbf{n}} dS$$

Flow through a surface





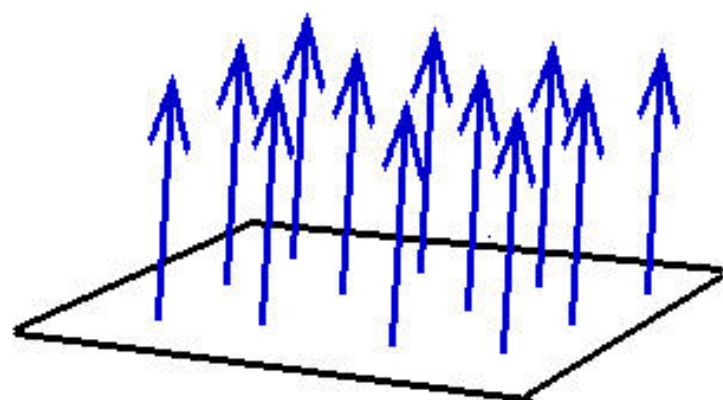
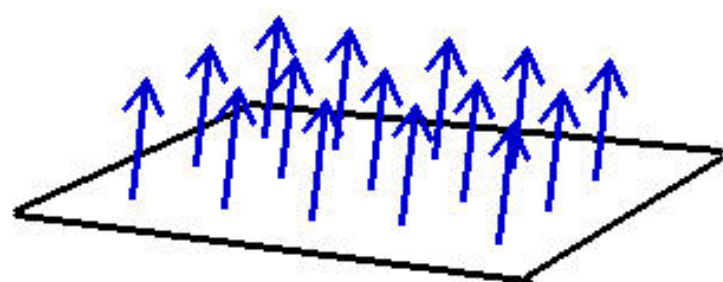
Flow of heat or energy (joules per sec per meter²)



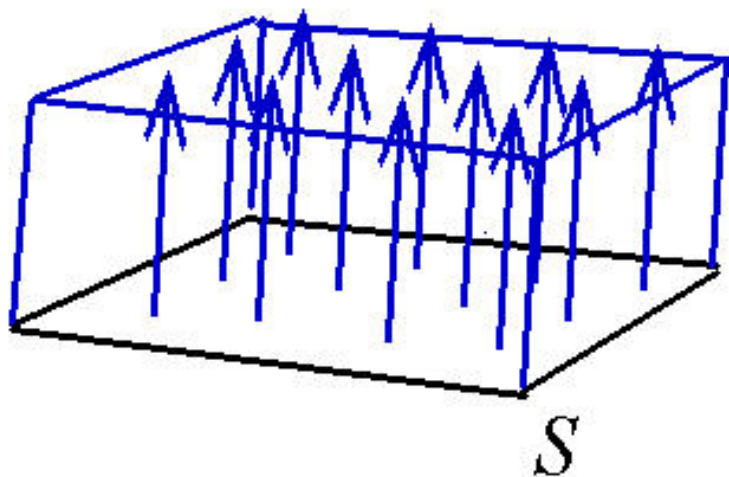
Flow of heat or energy (joules per sec per meter²)

Flow of electric charge (amperes per meter²)

Flow of a fluid (kg per sec per meter²)



S



$$|\vec{\mathbf{v}}| \cdot \text{Area}(S) = \frac{\text{meters}}{\text{sec}} \cdot (\text{sq meters}) = \frac{\text{cubic meters}}{\text{sec}}$$

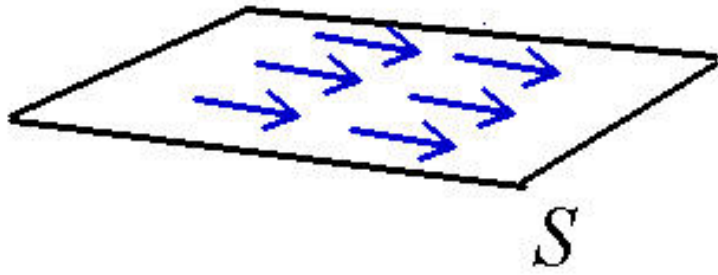
Let ρ is the density of this fluid (in kilograms per cubic meter)

$$\rho |\vec{v}| \cdot \text{Area}(S)$$

$$\frac{\text{kilograms}}{\text{cubic meters}} \cdot \frac{\text{cubic meters}}{\text{second}} = \frac{\text{kilograms}}{\text{second}}$$

Let's define $\vec{F} = \rho \vec{v}$ so that $|\vec{F}| \cdot \text{Area}(S)$ is the rate at which mass is flowing.

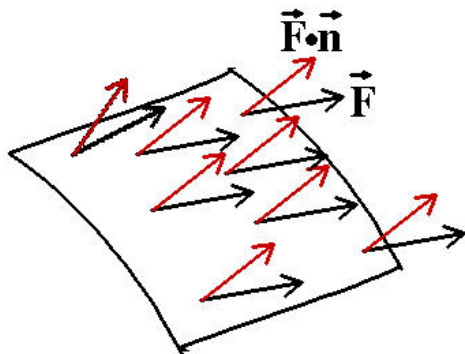
$\vec{\mathbf{F}}$ is not necessarily perpendicular to the surface.



If \vec{n} represents the *unit normal vector* to the surface S then $\vec{F} \bullet \vec{n}$ is the normal component. and

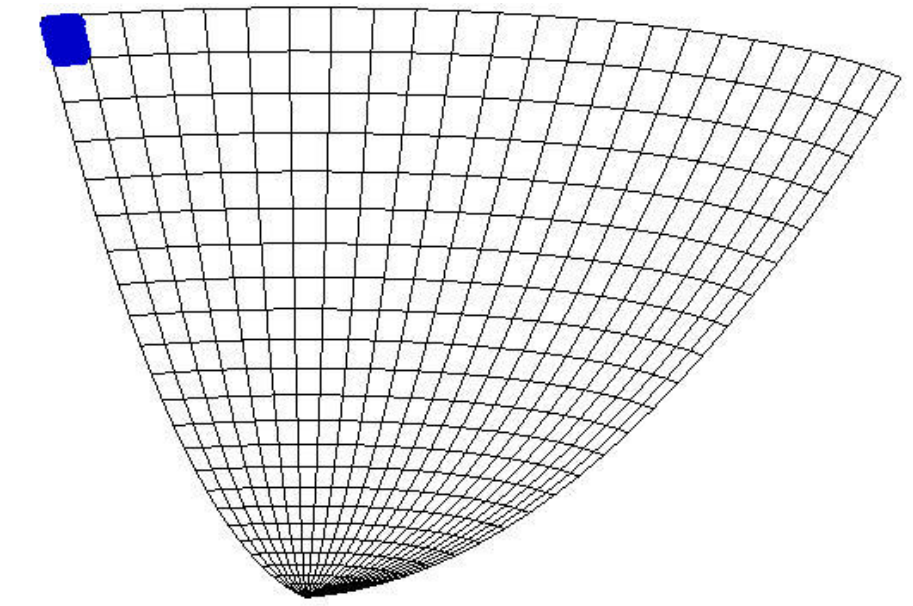
$$(\vec{F} \bullet \vec{n})(\text{Area}(S))$$

is the rate at which mass is flowing through the surface.



Divide S into many small sections where each section has area ΔS . The flux through each section is approximated by the expression:

$$\vec{\mathbf{F}} \bullet \vec{\mathbf{n}} \Delta S$$



The flux through the entire surface S is the limit of the sum of terms of the form $\vec{\mathbf{F}} \bullet \vec{\mathbf{n}} \Delta S$

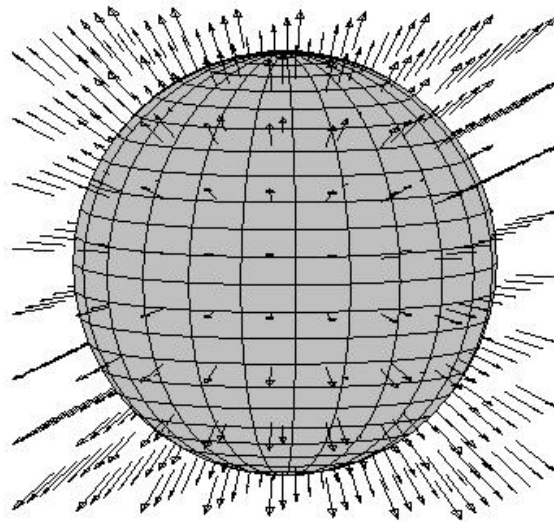
$$\Phi_S = \iint_S \vec{\mathbf{F}} \bullet \vec{\mathbf{n}} dS$$

Other notation: Let $d\vec{\mathbf{S}} = \vec{\mathbf{n}} dS$

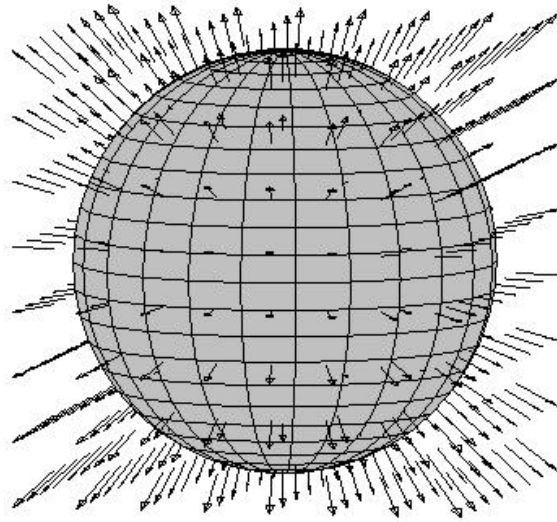
$$\Phi_S = \iint_S \vec{\mathbf{F}} \bullet d\vec{\mathbf{S}}$$

Closed Surfaces and Enclosed Volumes

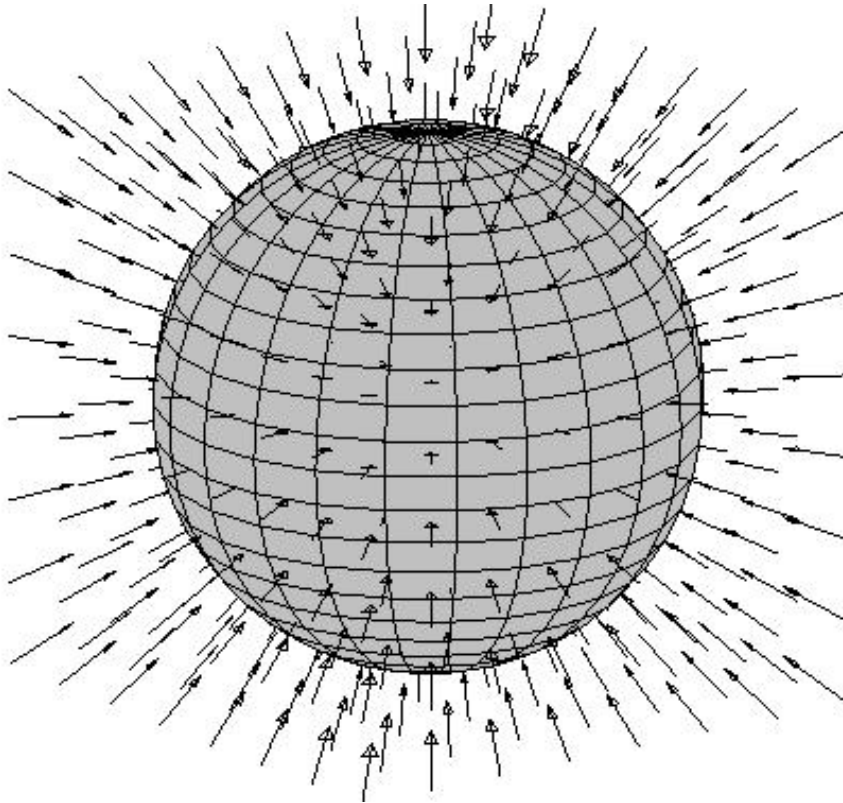
There are some surfaces, such as spheres, ellipsoids and cubes that have a well defined *inside* and *outside*. In these cases, we will take the direction of \vec{n} to be towards the outside.



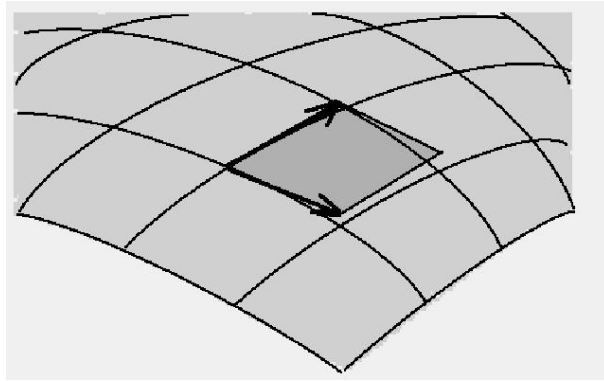
If $\vec{\mathbf{F}}$ points towards the outside, $\vec{\mathbf{F}} \bullet \vec{\mathbf{n}}$ is positive



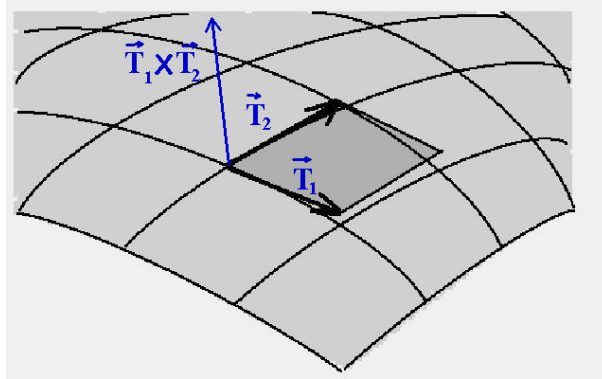
In the next example, $\vec{F} \bullet \vec{n}$ is negative



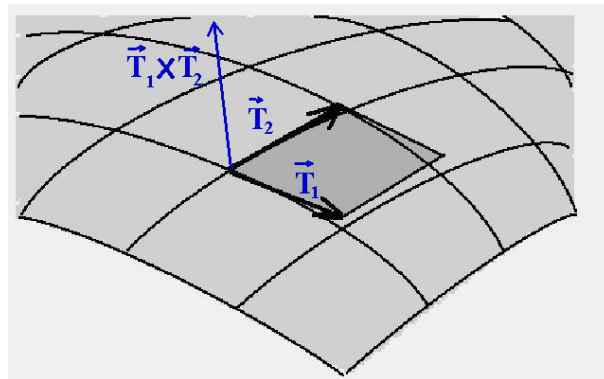
There is a convenient formula for $\iint_S \vec{\mathbf{F}} \bullet \vec{\mathbf{n}} dS$



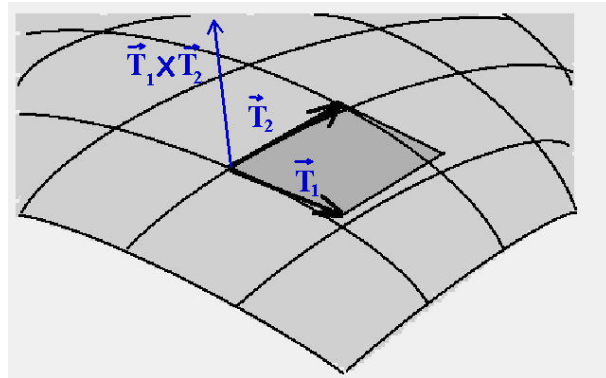
$$\vec{\mathbf{T}}_1 = \frac{\partial \vec{\mathbf{r}}}{\partial u} du \quad \vec{\mathbf{T}}_2 = \frac{\partial \vec{\mathbf{r}}}{\partial v} dv$$



$$dS = |\vec{\mathbf{T}}_1 \times \vec{\mathbf{T}}_2|$$



$$\vec{n} = \frac{\vec{T}_1 \times \vec{T}_2}{|\vec{T}_1 \times \vec{T}_2|}$$

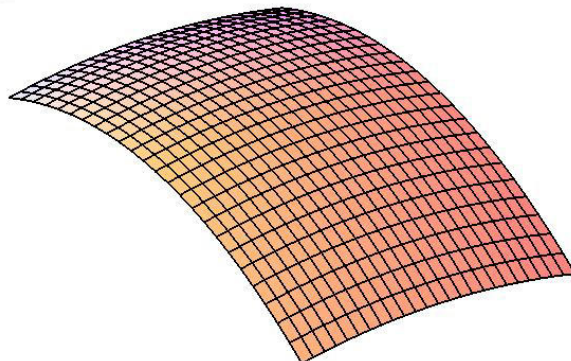


$$\vec{\mathbf{n}}\,dS = \frac{\vec{\mathbf{T}}_1 \times \vec{\mathbf{T}}_2}{|\vec{\mathbf{T}}_1 \times \vec{\mathbf{T}}_2|} \cdot |\vec{\mathbf{T}}_1 \times \vec{\mathbf{T}}_2| = \vec{\mathbf{T}}_1 \times \vec{\mathbf{T}}_2$$

$$\text{Substitute } \vec{\mathbf{T}}_1 = \frac{\partial \vec{\mathbf{r}}}{\partial u} du \quad \vec{\mathbf{T}}_2 = \frac{\partial \vec{\mathbf{r}}}{\partial v} dv$$

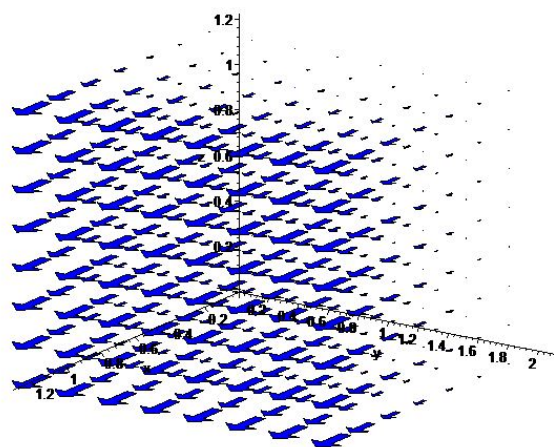
$$\vec{\mathbf{n}}\,dS = \frac{\partial \vec{\mathbf{r}}}{\partial u} \times \frac{\partial \vec{\mathbf{r}}}{\partial v} \, du \, dv$$

$$\iint_S \vec{\mathbf{F}} \bullet \vec{\mathbf{n}} dS = \iint_{\mathcal{D}} \vec{\mathbf{F}} \bullet \left(\frac{\partial \vec{\mathbf{r}}}{\partial u} \times \frac{\partial \vec{\mathbf{r}}}{\partial v} \right) du dv$$



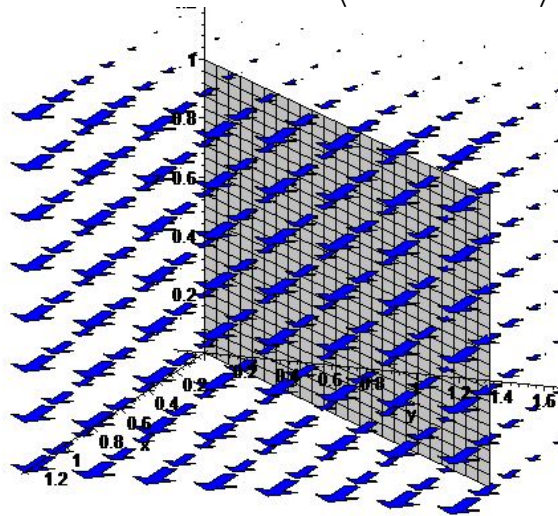
Example:

$$\vec{F} = 3x^2\vec{i} = \langle 3x^2, 0, 0 \rangle$$

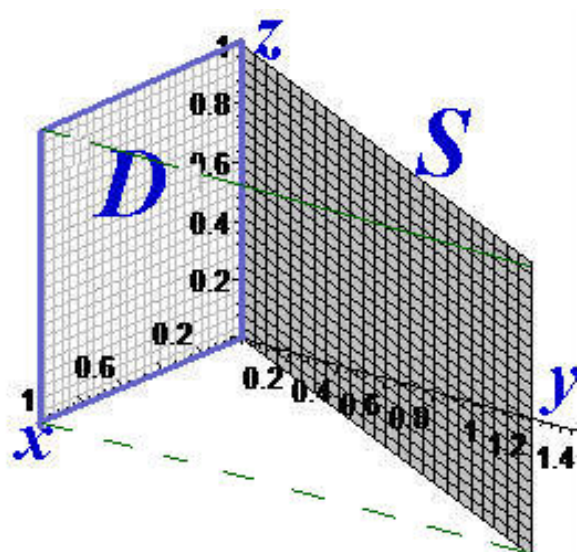


Example:

$$\vec{F} = 3x^2\vec{i} = \langle 3x^2, 0, 0 \rangle$$

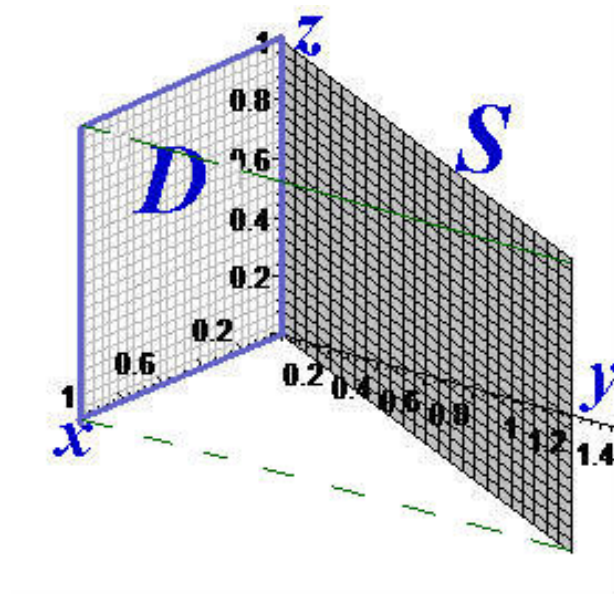


$$y = 2x$$



If every point on the surface satisfies the equation $y = 2x$ then:

$$\vec{r} = \langle x, y, z \rangle = \langle x, 2x, z \rangle$$



In general,

$$\vec{\mathbf{n}}\,dS = \frac{\partial\vec{\mathbf{r}}}{\partial u} \times \frac{\partial\vec{\mathbf{r}}}{\partial v} \,du\,dv$$

$$\vec{\mathbf{r}} = \langle x, \, y, \, z \rangle = \langle x, \, 2x, \, z \rangle$$

$$\vec{\mathbf{n}}\,dS = \frac{\partial\vec{\mathbf{r}}}{\partial x} \times \frac{\partial\vec{\mathbf{r}}}{\partial z} \,dx\,dz$$

In general,

$$\vec{\mathbf{n}}\,dS = \frac{\partial \vec{\mathbf{r}}}{\partial u} \times \frac{\partial \vec{\mathbf{r}}}{\partial v} \,du\,dv$$

$$\vec{\mathbf{r}} = \langle x, \, y, \, z \rangle = \langle x, \, 2x, \, z \rangle$$

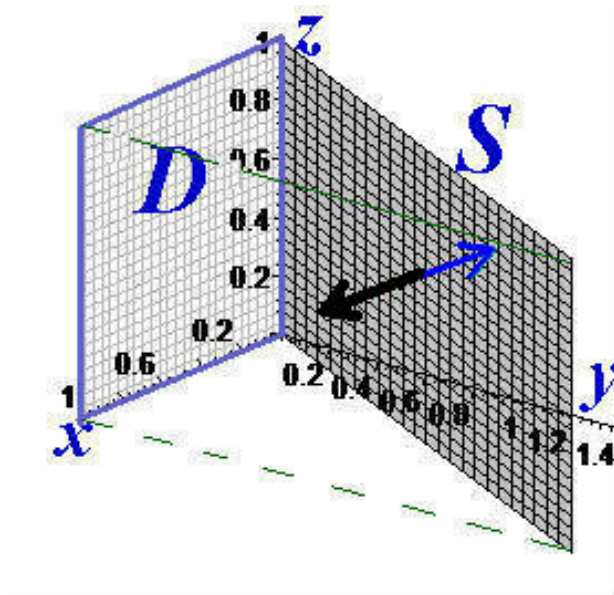
$$\vec{\mathbf{n}}\,dS = \frac{\partial \vec{\mathbf{r}}}{\partial x} \times \frac{\partial \vec{\mathbf{r}}}{\partial z} \,dx\,dz$$

or is it

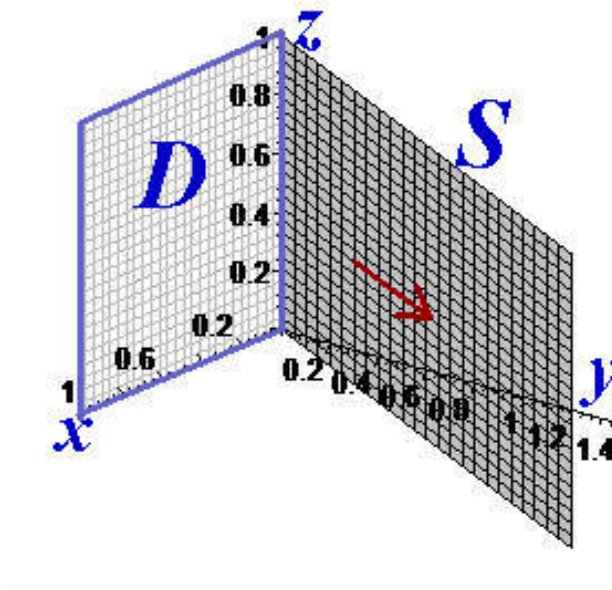
$$\vec{\mathbf{n}}\,dS = \frac{\partial \vec{\mathbf{r}}}{\partial z} \times \frac{\partial \vec{\mathbf{r}}}{\partial x} \,dx\,dz$$

?????

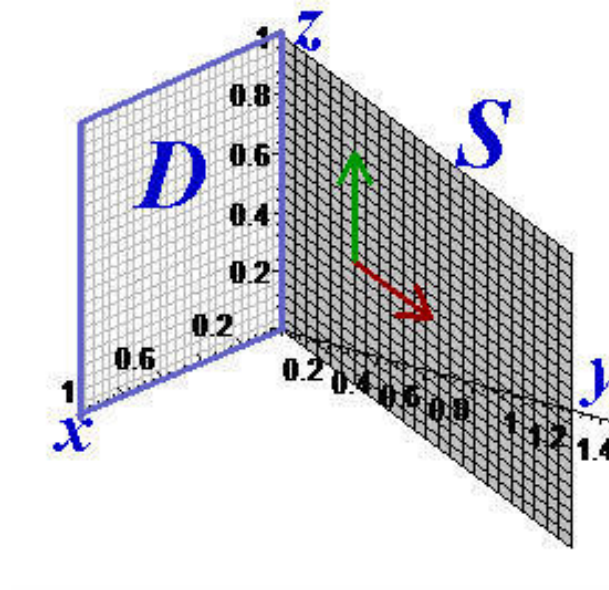
Which direction should we take for \vec{n} ?



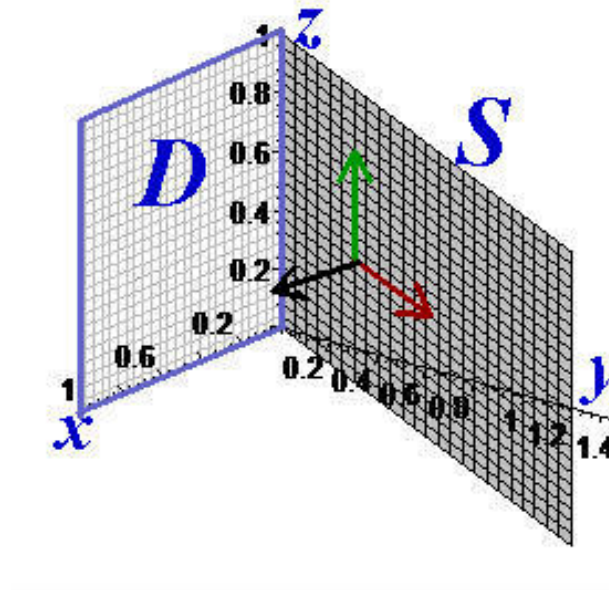
The red arrow is $\frac{\partial \vec{r}}{\partial x}$



The red arrow is $\frac{\partial \vec{r}}{\partial x}$. The green arrow is $\frac{\partial \vec{r}}{\partial z}$



By the *right-hand rule*, the vector we want is $\frac{\partial \vec{r}}{\partial x} \times \frac{\partial \vec{r}}{\partial z}$



$$\vec{\mathbf{r}} = \langle x, \ y, \ z \rangle = \langle x, \ 2x, \ z \rangle$$

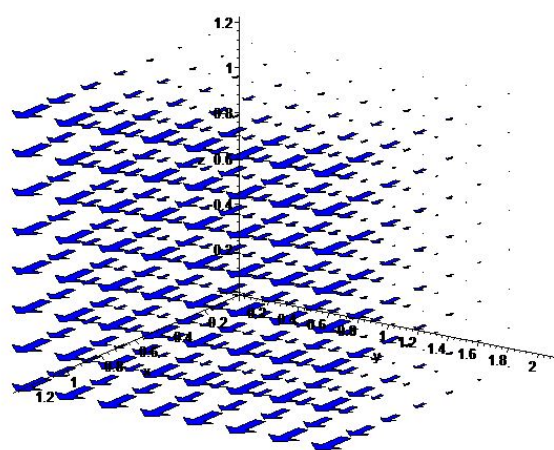
$$\frac{\partial \vec{\mathbf{r}}}{\partial x} \times \frac{\partial \vec{\mathbf{r}}}{\partial z} = \begin{vmatrix} \vec{\mathbf{i}} & \vec{\mathbf{j}} & \vec{\mathbf{k}} \\ 1 & 2 & 0 \\ 0 & 0 & 1 \end{vmatrix} = 2\vec{\mathbf{i}} - \vec{\mathbf{j}} = \langle 2, \ -1, \ 0 \rangle$$

$$\vec{\mathbf{F}} \bullet \left(\frac{\partial \vec{\mathbf{r}}}{\partial x} \times \frac{\partial \vec{\mathbf{r}}}{\partial z} \right) = \langle 3x^2, \ 0, \ 0 \rangle \bullet \langle 2, \ -1, \ 0 \rangle = 6x^2$$

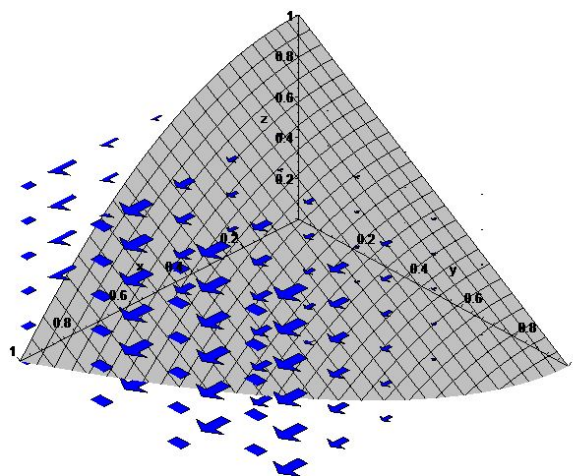
$$\begin{aligned} \iint_{\mathcal{D}} \vec{\mathbf{F}} \bullet \left(\frac{\partial \vec{\mathbf{r}}}{\partial x} \times \frac{\partial \vec{\mathbf{r}}}{\partial z} \right) dz dx &= \int_0^1 \int_0^1 6x^2 dz dx \\ &= 2 \end{aligned}$$

Example: Take the same vector field as before.

$$\vec{F} = 3x^2\vec{i}$$



Let Ω be the portion of $z = 1 - x^2 - y$ in the first octant.



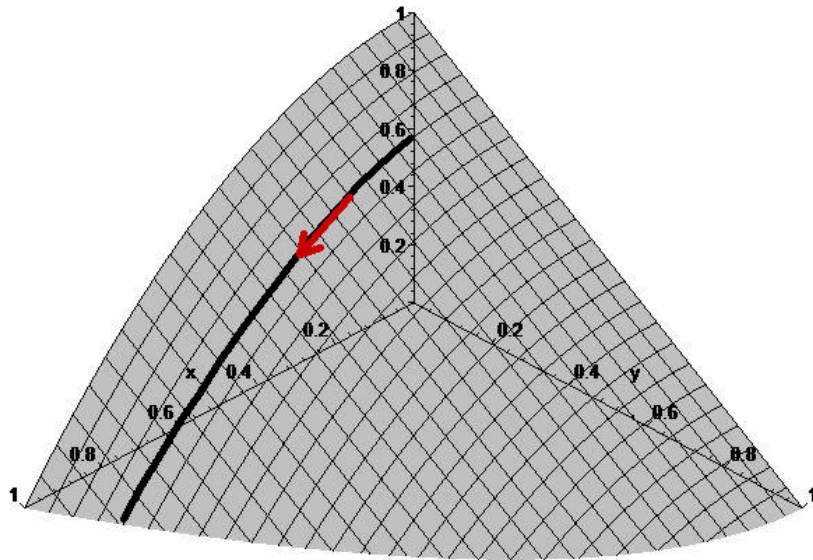
If $z = 1 - x^2 - y$ then $\vec{\mathbf{r}} = \langle x, y, z \rangle = \langle x, y, 1 - x^2 - y \rangle$

$$\frac{\partial \vec{\mathbf{r}}}{\partial x} = \langle 1, 0, -2x \rangle$$

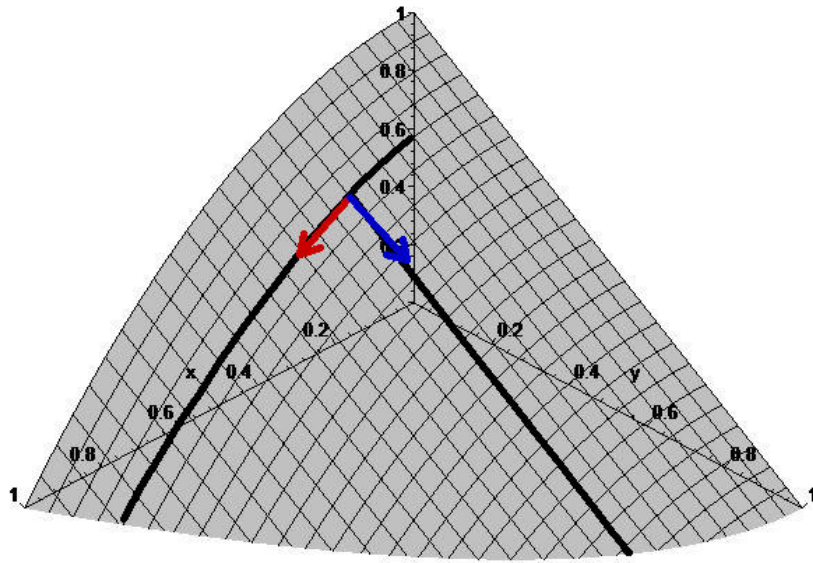
$$\frac{\partial \vec{\mathbf{r}}}{\partial y} = \langle 0, 1, -1 \rangle$$

$$\frac{\partial \vec{\mathbf{r}}}{\partial x} \times \frac{\partial \vec{\mathbf{r}}}{\partial y} = \begin{vmatrix} \vec{\mathbf{i}} & \vec{\mathbf{j}} & \vec{\mathbf{k}} \\ 1 & 0 & -2x \\ 0 & 1 & -1 \end{vmatrix} = \langle 2x, 1, 1 \rangle$$

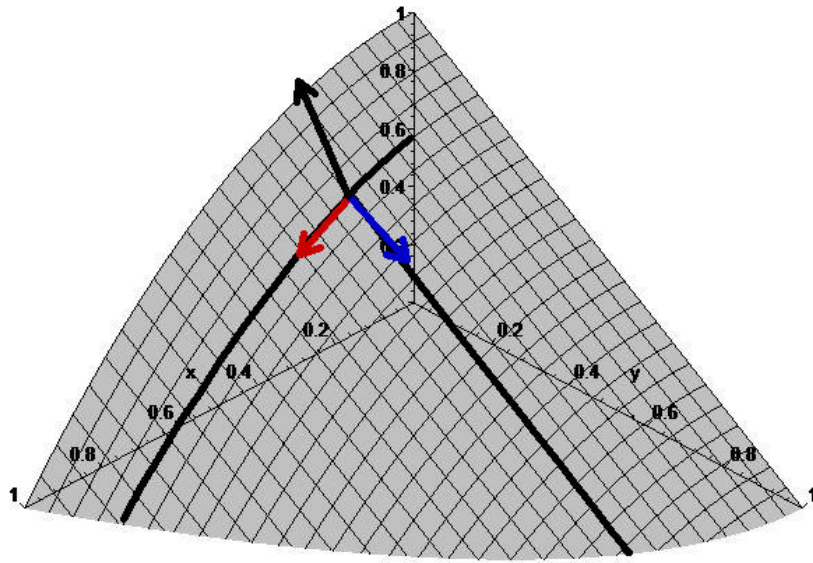
The red arrow is $\frac{\partial \vec{r}}{\partial x}$.



The red arrow is $\frac{\partial \vec{r}}{\partial x}$. The blue arrow is $\frac{\partial \vec{r}}{\partial y}$

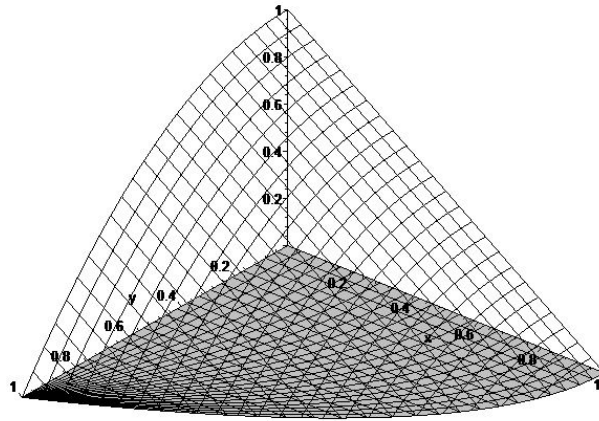


$\frac{\partial \vec{r}}{\partial x} \times \frac{\partial \vec{r}}{\partial y}$ will point in the direction we want for \vec{n}



$$\vec{\mathbf{F}} \bullet \left(\frac{\partial \vec{\mathbf{r}}}{\partial x} \times \frac{\partial \vec{\mathbf{r}}}{\partial y} \right) = \langle 3x^2, 0, 0 \rangle \bullet \langle 2x, 1, 1 \rangle = 6x^3$$

$$\iint_{\Omega} \vec{\mathbf{F}} \bullet \vec{\mathbf{n}} \, dS = \iint_{\mathcal{D}} 6x^3 \, dy \, dx$$



$$\vec{\mathbf{F}} \bullet \left(\frac{\partial \vec{\mathbf{r}}}{\partial x} \times \frac{\partial \vec{\mathbf{r}}}{\partial y} \right) = \langle 3x^2, 0, 0 \rangle \bullet \langle 2x, 1, 1 \rangle = 6x^3$$

$$\iint_{\Omega} \vec{\mathbf{F}} \bullet \vec{\mathbf{n}} \, dS = \iint_{\mathcal{D}} 6x^3 \, dy \, dx = \int_0^1 \int_0^{1-x^2} 6x^3 \, dy \, dx = \frac{1}{2}$$

